

# *The Game of Konane*

**Konane is an ancient Hawaiian two-person game that's similar to checkers. It can be played on any size checker-type board.**

- Stones or markers of two colors are placed on each square of the board, one color on the lighter squares and one color on the darker squares.
- One marker of each color is removed in or near the center of the board at the start of the game.
- The players take turns jumping their marker over their opponent's marker, thereby capturing it and removing it from the board. A player can make as many jumps as are available, as long as the jumps are sequential and move in the same direction.
- Jumps can be made vertically or horizontally, but not diagonally. Captured markers are not counted because they don't affect the outcome of the game.
- **The object of the game is to reduce the number of available moves for a player's opponent. The first player unable to make a jumping move loses the game.**

